

MANITOWOC PARKS & RECREATION DEPARTMENT
2007-2008 YOUTH BASKETBALL
RULES & REGULATIONS: Revised 9/17/07

The following rules are guidelines by which the Manitowoc Parks and Recreation Department Youth Basketball Program is governed. The intent of these rules and regulations is to help provide equally for each participant, a wholesome and enjoyable recreational experience. The Manitowoc Parks and Recreation Department reserves the right to deal with any actions considered detrimental to the program or contrary to the intent of the prescribed rules, as interpreted by the Manitowoc Parks and Recreation Department. These actions include those of coaches, spectators and players.

PLAYER AND TEAM RULES

- I. Each player must be registered with the Recreation Department. Rosters and all fees are due in the Parks & Recreation Department office before the team's or player's first game.
- II. Teams may sign up an unlimited number of players, but they must have at least 10 players on a roster.
- III. Players may participate on only one team and in only one league sponsored by the Recreation Department.
- IV. At least 7 players must be present at game time to play a game, or the team must forfeit. The teams can play a practice game with the officials and scorer still working the game.
- V. All players must play if they are suited up. If 10 players or less are suited up, all players must play at least 2 quarters and no more than three quarters. If 11 or more players are suited up, each player must play at least one quarter and no more than two quarters. Coaches will have the option of sitting a player out for one game provided:
 1. The player has two consecutive unexcused absences from practices.
 2. The player and his/her parent has been informed of this policy before the second unexcused absence. (Coaches should make every attempt to do this during their pre-season parent meeting.)
 3. The coach has informed the player, his/her parent(s), and the Recreation Supervisor by 12:00 pm on the Friday before the suspension is to be enforced.The suspension will be allowed to be carried over to the next game if enforcement will cause the team to forfeit.
- VI. There will be no substituting for a player during a quarter unless:
 - A. They become ill. (For A & B, the opposing coach shall be given the opportunity to select a replacement.)
 - B. They become injured.
 - C. They foul out of the game. (The coach of the team may replace the player as deemed necessary).

NOTE: If a team has 11 or more players suited up, the replacement must be a player who has played only one (1) quarter. Maximum number of quarters a player can play is two (2).
- VII. All players must wear a numbered uniform, colored jersey.
- VIII. Roster changes cannot be made after January 16th, of the current season.
 - A. Any changes on roster must have prior approval from the Parks & Recreation Department.
- IX. Players who play on the junior high teams are not eligible to play.
- X. Players will not be allowed to wear any type of jewelry during the game, including pierced earrings.
- XI. Free Agent Players will be placed by the Recreation Supervisor using the following priorities:
 1. Priority will be given to a free agent player placement that enables a player to play with his/her schoolmates. This will include the creation of a school-based free agent team.
 2. However, in situations where all of the free agent player's school teams have the minimum required number of players (10), OR
a school-based team does not exist and a new school-based team cannot be created, AND
another team, in the same league, does not have enough players (Minimum of 10), filling this need shall supersede priority number 1, and the free-agent player shall join this team.
 3. Should both of these priorities fail to place a player on an appropriate team, a new free-agent team shall be created when possible. If not possible, the player is to be placed on the team with the greatest need for a player.
- XII. All players wishing to be released from their current (last year's) team must submit a completed Player Release Form prior to the registration Deadline. All player release requests will be reviewed and voted on by the coaches prior to acceptance of a player's release. Only a two-thirds affirmative vote of the league's coaches and Manitowoc Parks & Recreation Department approval will grant the release. The Manitowoc Parks & Recreation Department will notify the player and the player's current team of the results of the vote

prior to the team's first practice. The Manitowoc Parks & Recreation Department reserves the right to deny any player release. Released players will become free-agent players and will be subject to placement via the free-agent placement policy.

SPECIAL LEAGUE RULES OF PLAY

BOYS - 4TH-6TH GRADE LEAGUES

Official NFSHSA basketball rules will be used, with the following exceptions:

1. **Gold Division** - (6th grade teams)
 - a. There will be no pressing allowed in back court except the **last 2 minutes of the game.** This includes no pressing after a rebound, teams must fall back behind half court. Defensive play may begin at half court.
 - b. Fast breaking will be allowed.
 - c. No zone defense: each team must play man-to-man. *
 - d. **Three point baskets will be allowed.**
2. **Blue Division** - (5th grade teams).
 - a. Full court press will not be allowed. Defensive play may begin at half court.
 - b. No zone defense: each team must play man-to-man. *
 - c. The free throw line will be fifteen (15) feet.
 - d. Fast breaking will be allowed.
 - e. When advancing the ball to from the back court to the front court, a team has ten seconds to cross the center court line. A timeout does not restart the ten second count.
2. **Red Division** - (4th grade teams).
 - a. Full court press will not be allowed. Defensive play may begin at half court.
 - b. Fast breaking will be allowed.
 - c. Free throw line will be 12 feet.
 - d. No zone defense: each team must play man-to-man. *
 - e. When advancing the ball to from the back court to the front court, a team has ten seconds to cross the center court line. A timeout does not restart the ten second count.
 - f. The Red Division will use the smaller (28.5) ball.

GIRLS - 4TH-6TH GRADE LEAGUES

Official NFSHSA basketball rules (including smaller ball) will be used, with the following exceptions:

1. **Gold Division** - (6th grade teams).
 - a. There will be no pressing allowed in back court, except the **last 2 minutes of the game.** This includes no pressing after a rebound; teams must fall back behind half court. Defensive play may begin at half court.
 - b. Fast breaking will be allowed.
 - c. No zone defense: each team must play man-to-man. *
 - d. **Three point baskets will be allowed.**
2. **Blue Division** - (5th grade teams).
 - a. Full court press will not be allowed. Defensive play may begin at half court.
 - c. Fast breaking will be allowed.
 - d. Free throw line will be 12 feet.
 - e. No zone defense: each team must play man-to-man. *
 - f. When advancing the ball to from the back court to the front court, a team has ten seconds to cross the center court line. A timeout does not restart the ten second count.
2. **Red Division** - (4th grade teams).
 - a. Full court press will not be allowed. Defensive play may begin at half court.
 - b. Fast breaking will be allowed.
 - c. Free throw line will be 12 feet.
 - d. No zone defense: each team must play man-to-man. *
 - e. When advancing the ball to from the back court to the front court, a team has ten seconds to cross the center court line. A timeout does not restart the ten second count.

ALL LEAGUES

- A. Four 6-minute quarters will be played. with one minute between quarters and five minutes between halves.
- B. Three 60-second time-outs will be allowed each team per half.
- C. If an overtime period is necessary, it will be three minutes in length. Any remaining time-outs will carry into the overtime period, and each team will receive one additional time-out.
- D. Players will shoot bonus free throws on the 7th, 8th, and 9th team fouls of the half. They then will shoot two free throws for each team foul from that point on.
- E. There are no three point baskets.
- F. In event one team establishes a lead of 20 points the following will be in effect:
 - 1. The score obtained at that point will be the official score for the game.
 - 2. The score on the scoreboard will be set to zero for both teams where it will remain for the rest of the game.
 - 3. Fast-breaking will no longer be allowed for the team up by 20.
 - 4. The team up by 20 will not be allowed to play defense above the top of the key extended until the ball has penetrated that point.
 - 5. All fouls committed by the team up by 20 will result in two free-throws for the trailing team.

*NOTES:

- 1. Teams playing any kind of zone defense will be given a warning for the first offense. The second offense of playing a zone defense will be penalized with a two-shot technical foul assessed to the coach. Double teaming and switching will be allowed on man-to-man defense from the free throw line extended.
- 2. **Officials will be instructed to call games more loosely in the first three games of the season. As a rule of thumb, violations that do not give one team a clear advantage will not be called. All fouls shall be called!**