

MANITOWOC PARKS & RECREATION DEPARTMENT

RULES AND REGULATIONS

ROOKIE LEAGUE BASKETBALL

Updated: 9.20.2019

Team managers have the responsibility of informing team members of these rules and regulations and to assure the Recreation Department these rules will be followed.

I. PLAYER ELIGIBILITY

A. AGE – To be eligible for competition in our Rookie Basketball League, an individual must be a minimum of 14 years of age and not older than 18 years of age or still registered in High School. Any player beginning play with their school team will be ineligible to play in the league regardless if the season is over or the player for some reason has left the team.

1. Team Fees – This fee must be paid by the deadline established by the department for a team to be eligible for participation in league play. In cases where facilities are limited, guidelines for payment of fees will be established by the Recreation Department.

C. PARTICIPATION

1. A player may participate on only one team in the Rookie League.

2. College or high school players are not eligible for competition. (Any player that is on the high school team when the Rookie season begins is not eligible regardless if he has left the team mid-season)

II. **LEAGUE** – League play will be held on Saturday afternoon/evening.

III. REGISTRATION

A. Each player must be registered with the Recreation Department before participating in league play. Registration includes completion of player registration on roster and signature by parent if appropriate.

B. Teams membership shall not exceed 15 players. No new players may be registered after this total is reached, until a release has been officially granted.

C. Teams may register players any time during the season, provided the player in question has not played for another team in the Recreation Department League and proper forms and fees are paid into the Recreation Department office before the player participates. Players may switch from one team to another within the Recreation Department league only from the beginning of the season until the end of the fifth week of the season. Proper release procedures must be followed.

IV. FORFEITS

A. All games will start on time. Teams must place 5 players on the floor at game time, or forfeit.

B. Any player not properly registered is ineligible for play. **Teams using ineligible players will be subject to forfeiting all games and being dropped from the league.** No refund of entry fees will be made in cases where teams are dropped.

C. For improper registration of players, occasional spot checking of game rosters may be made. Any teams found to be using ineligible players will be subject to action as previously outlined by Recreation Department rules.

D. Drinking of alcoholic beverages will not be allowed in any facility or grounds. Failure to follow this rule will result in a forfeit of the game, a call to the police, and player suspension.

V. RELEASES

A player who is released may play for another team. However, he must wait seven (7) days before he is eligible to play. Deadline for releases is the end of the fifth week of the season.

VI. PROTESTS

- A. Only protests based on rule interpretation or player eligibility will be considered by the Recreation Department.
- B. To file a protest on rule interpretation, the game official must be notified immediately of the team's intentions to protest the game and a written protest must be submitted to the Parks & Recreation Department office with a \$5.00 protest fee within 24 hours after the completion of the game.
- C. For protests concerning player eligibility, a written protest and \$5.00 protest fee must be submitted to the Parks & Recreation Department within 24 hours after the game.
- D. If the protest is allowed, the protest fee will be refunded.

VII. PLAYER CONDUCT

- A. Managers or team captains will be held responsible for the actions of their players. **In case of a dispute, there shall be the only one person to talk to the officials.**
- B. **Any unsportsmanlike tactics, unnecessary roughness, profanity or derogatory remarks by a player or manager may result in eviction from the game and gymnasium. Flagrant or continuous violations may result in suspension or elimination from play for the remainder of the season.**
- C. **The building attendants, score keepers and officials are representatives of the Recreation Department and are not expected to tolerate abuse. The Department will support the officials in their judgment.**

VIII. TECHNICAL FOULS, EJECTIONS AND SUSPENSIONS

- A. If a player is charged with 2 technical fouls during a game, he will be automatically suspended for the next scheduled game.
- B. Any player charged with 3 technical fouls during the season will be automatically suspended from league play for one game. If 4 are charged they will be suspended for the rest of the current season.
- C. Any player ejected from a game will be suspended for the next scheduled league play for the first offense. 2 ejections an player will be suspended for the season.
- D. **Any team using a suspended player will forfeit all games in which he participates.**
- E. Teams or players not abiding by these rules or other policies and regulations established by the Recreation Department will be dropped from the league. No refunds of fees will be made.
- F. In all situations the Manitowoc Recreation Department reserves the right to suspend players from any and all league play.
- G. All players should be uniformed and the wearing of gym shoes is mandatory.

IX. CANCELLATIONS

- A. Games will be cancelled by the Parks & Recreation Department only.
- B. In the event of a cancellation, the Department will decide by 10:00 a.m.
- C. Radio Stations WOMT and WCUB will be notified when games are postponed. Cancellation Hotpage at www.manitowoc.org/parkandrec for up to date cancellation and postponement information.

X. PLAYING RULES

Official N.F.S.H.S.A. Basketball Rules for the current season will govern all games, with these exceptions:

- A. Each team will be allowed 2 one-minute time-outs per half.
- B. Players may be placed on the official score sheet at any time before or during a game.
- C. Grasping the rim or dunking is prohibited during practice or games. **The penalty for dunking or grasping the rim is a two shot technical foul. Any person caught intentionally grasping a rim before, during or after the game will be ejected and suspended for the next scheduled game.** Furthermore, the building attendant and score keeper shall have the responsibility of reporting this violation to the official in their absence. Post/or Pre-game offenses shall be reported to the Recreation Department. Those grasping the rim to avoid an injury shall be exempt and shall not be penalized.
- D. **All league games will be played in two (2) twenty-minute halves. The clock will run continuously except during time-outs and during dead-ball situations in the last two minutes of both halves and overtime. Half-time will be five minutes long.**
- E. **Stalling will be considered a flagrant, unsportsmanlike offense. The other team will receive two free-throws and possession of the ball. The official's judgement is the sole determinant for stalling.**
- F. **Overtime, if necessary will be three minutes long. Each team will receive an additional time-out in overtime. Time-outs remaining from the second half may be used in the overtime period.**